Reception Spring Term Learning		
This term our learning themes are 'Dinosaurs' and 'Once Upon a Time'		
Communication and Language	Personal, Social and Emotional	Physical Development
-To begin to use new vocabulary learnt linked to	-To know the importance for good health of	-Continue to develop their fine motor skills so
books and themes more confidently throughout the day and begin to ask questions to find out more. - To engage in story times and in non-fiction books, joining in with repeated actions and phrases. -To begin to retell parts of stories and begin to recall information they have just heard.	physical exercise and a healthy diet. Talk about ways to keep healthy and safe. -To manage their own basic hygiene and personal needs successfully, including dressing and going to the toilet independently. -To know about, and make healthy choices in relation to, healthy eating and exercise. -To dress and undress independently, successfully managing fastening buttons or laces.	that they can use a range of tools competently, safely and confidently. -Continue to work on correct letter formation. P.E Follow Rules: Develop ability to follow simple instructions and rules. Children will develop their dynamic balance on a line and stance through focused thematic stories, songs and games. Develop and apply jumping and landing with control and fluency. Observe and Copy: Develop ability to observe and copy different movements. Children will develop and apply their ball skills
		and counterbalance with a partner through thematic stories, songs and games.
Literacy	Mathematics	Phonics

Dinosaurs- we will be exploring both fiction and non-fiction books about dinosaurs.

Once Upon a Time- we will be reading the traditional tales 'The Little Red Hen', 'The Gingerbread Man' and 'The Gruffalo'.

- -To look at features of a non-fiction book
- -To think about questions e.g. who, what, where, when, how and why.
- -To use phonic knowledge to write words and captions.
- -To use phonic knowledge to read CVC words with known letter sound correspondence.
- -To demonstrate understanding of what has been read to them by retelling stories and narratives using their own words and recently introduced vocab.
- -To begin to anticipate key events in stories.
- -To use and understand recently introduced vocab during discussions about stories, non fiction, rhymes and poems and during role play.
- -To recall the beginning middle and end of a story
- -To use props (puppets) to retell a story/part of a story.

- Numbers to 10: subitising, composition, recognition of numerals, understanding the importance of 0, one more and less
- Measuring mass, length, height and time, including weighing using scales, full and empty, long and short, tall and short, days of the week
- Exploring 3d shapes, including everyday objects, 2d faces and purposes

Basics 2 Recap

Sound groups:

- 4. ck, e, u, r
- 5. h, b ,f l,
- 6. ff, ss, ll

Tricky words: I, is, to, no, go, as, has, his, of, into

Basics 3

Sound groups:

- 1. j, v ,w x
- 2. y, z, qu, zz
- 3. ch, th, sh, ng
- 4. ai, ee, igh, oa
- 5. oo, oo, ar, or
- 6. ur, ow, oi, er
- 7. ure, ear, air

Tricky words: her, was, he, she, me, we, be, they, my, by, are, all, some, come, do, so, little, out

Understanding the World

Expressive Arts and Design

Computing

- -To begin to understand the past through settings, characters and events encountered in fiction and non-fiction books
- -To begin to know some similarities and differences between things in the past and now, drawing on experiences and what has been read in class.
- -To know that things lived a long time ago before people were on the planet.
- -To discuss the similarities and differences between things in the past and those alive today.
- -To know that fossils are the remains of plants and animals that lived long ago.

- -To join different materials and explore different textures.
- -To design and make a dinosaur trap.
- -To perform stories with others.

Music

- Creating simple actions to songs, learning how to move to a beat and expressing feelings and emotions through movement to music.
- -A unit based on traditional childrens' tales and songs, where pupils learn that music and instruments can be used to convey moods or represent characters.

- -To use the arrow keys on the keyboard to move around the screen.
- -Internet safety
- -To draw and type text using a simple programme